



FACTORIAL STRUCTURE OF THE MOTORIC ABILITIES OF FIRST AND SECOND LEAGUE SOCCER PLAYERS IN KOSOVO

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Abstract:

This study investigated a sample of 159 soccer's from Kosovo, 79 of them from the first league and 80 from the second league, aged 18-33 years old. The aim of the present study is to determine the motoric abilities of Kosovo's first and second League soccer players through factorial analysis. To prove motoric abilities, 9 variables are applied: Standing long jump – SLJ, Standing high jump - SHJ, Standing triple jump - STJ, foot tapping on wall - FTW, 20m run, 50m run, ball lead slalom 20m, work with the ball – WWB, ball lead 20m in corridors - BLC20m. Motoric spaces are treated with factorial analysis and are gained three latent factors: explosive strength of lower limbs factor, speed and agility, alternative speed of lower limb factor and the ability to master the ball. After basic statistic parameter analyses in motor space is concluded that exist systematic differences in favor of the first league soccer's.

Keywords: soccer, first and second league, motoric abilities

1. Introduction

Soccer is one of the most complex sports in which the at-attainment of good results depends on multiple, strictly interconnected factors Stølen T., Chamari K., Castagna C. (2005). It is a very dynamic game featuring an ever growing number of direct one-on-one plays, requiring perfect motor, technical, tactical, and mental preparation from the players Reilly T. (2007).

Soccer is a highly dynamic and a cyclical game and a soccer player's performance during a match involves a high variability of actions. This specific aspect of the sport requires players to undertake numerous intensive and explosive exercises, often

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interrupted with rest breaks of different duration, depending a match situation. A player's standing time during a match is about 19.5% of total match play, walking – 41.8%, forward and backward jogging and low-speed running – 29.9%, medium speed running (15 km/h) – 4.5%, high speed running (18 km/h) – 2.8%, and sprinting (30 km/h and more) – 1.4% [2]. According to Stølen et al. (2005) during a match each player performs from 1,000 to 1,400 actions. Sprints, which can last from 2 to 4 seconds, are repeated by soccer players every 1.5 minutes on the average.

During a soccer game, shortlisting exercises performed with maximal intensity (sprinting, jumping, sliding) and high intensity (counter-attacking) involving primarily anaerobic energy metabolic processes are intertwined with exercises of moderate intensity (accelerations) and low intensity (walking, jogging) involving mainly aerobic energy processes. Maximal-intensity exercise in soccer is interrupted with rest breaks lasting from a few to more than 10 seconds Spencer M., Bishop D., Dawson B., Goodman C. (2005).

Playing time, exercise intensity, and the percentage of time spent performing particular actions are all clear indicators that match performance predominantly involves aerobic energy processes, as confirmed by Bangsbo J. (1994). Low-intensity exercise and rest breaks during match play are necessary for muscle re-laxation, body recovery, and lactate utilization, as well as for paying the oxygen debt which develops during the performance of high and maximal intensity exercise. The high level of physical fitness and training accelerates all the aforementioned reactions and physiological-biochemical processes.

The characteristics of match performance indicate the significant role of the motor preparation of modern soccer players before the playing season. They directly affect players' exploitation of their technical and tactical skills during a match.

The aim of the present study is to determine the motoric abilities of Kosovo's first and second League football players through factorial analysis.

2. Method

In this research is applied a sample of 159 soccer's from Kosovo, 79 of them from the first league and 80 others from the second league, aged 18-33 years old. To prove motoric abilities, 9 variables are applied: Standing long jump - SLJ, Standing high jump - SHJ, Standing triple jump - STJ, foot tapping on wall - FTW, 20m run, 50m run, ball lead slalom 20m BLS20m, work with the ball - WWB, ball lead 20m in corridors - BLC20m. The measurements were carried out in the field of the respective clubs, in the morning hours.

A motoric space is treated with factorial analysis and is gained three latent factors: Explosive strength of lower limbs factor, speed and agility, alternative speed of lower limb factor and the ability to master the ball.

2.1 Factorial analysis

Table 1: The main characteristic roots

Component	Total	% of Variance	Cumulative %
1	3.451	38.347	38.347
2	1.647	18.295	56.642
3	1.030	11.445	68.087
4	.826	9.181	77.268
5	.602	6.690	83.958
6	.499	5.546	89.504
7	.403	4.475	93.980

In selection of characteristically equations of intercreative matrices are gained nine (9) roots and nine (9) characteristic vectors. Based on Hotteling method and Gutman-Kaiser criterion are shown seven main components, which explain around 68% of general variability.

- The first characteristically root explains 38.35% of general system of variance.
- The second characteristic root explains 18.29% of general system of variance.
- The third characteristic root explains 11.44% of general system of variance.

Table 2: Amezia of the main components and utility

	1	2	3	H ²
SLJ	-.767	.448	.233	.843
SHJ	-.644	.460	.203	.668
STJ	-.754	.402	.220	.778
20MRUN	.663	.166	.504	.722
BLS20m	.482	.606	.022	.600
BLC20m	.633	.478	.150	.652
WWB	-.137	-.596	.606	.742
FTW	.425	.305	-.355	.399
50MRUN	.779	.023	.341	.724

In this table is noticed that in exclusion of variable work with the ball-WWB, all other variables have realized important projections in the first component with coefficient .428 - .779, so this component takes characteristics of a general movement factor. Highest projections in this component have variables that show explosive strength and speed; Standing long jump - SLJ, Standing high jump - SHJ, Standing triple jump - STJ, 20m run, 50m run, ball lead slalom 20m BLS20m. Other variables have realized lower projections.

Second component which includes 18.28% of general variances is defined almost with all other variables, but with lower value. In the second component important statistical projections have realized variables; 20m run, work with the ball WWB and 50m run .341 - .606.

Since main components don't give complete and clear information for latent structure of matrix space, main components are transformed in steep solution "OBLIMIN".

Table 3: Amezia's parallel projections

	1	2	3
SLJ	-.909	-.019	.043
SHJ	-.828	.032	-.008
STJ	-.862	-.045	.058
20MRUN	.042	.859	.218
BLS20m	-.152	.598	-.310
BLC20m	-.026	.715	-.257
WWB	.046	.108	.878
FTW	.218	.108	-.540
50MRUN	.289	.726	.144

As we can see in table 3, in the first factor, high projections have realized variables; SLJ-.909, SHJ-.828. Based on realized projections, this factor can be interpreted as: explosive strength factor for lower limb.

In the second factor high projections have realized variables; 20MRUN .859, BLS20m .598, BLC20m .715, 50MRUN .726.

Based on realized projections, the second factor can be defined as the factor of speed and agility.

In the third factor are projected variables; WWB .878, FTW .540. Based on realized projections, the third factor can be defined as alternative speed factor of lower limb and skills of ball control.

Table 4: Amezia's rectangular projections

	1	2	3
SLJ	-.917	-.341	.066
SHJ	-.817	-.250	.001
STJ	-.878	-.355	.086
20MRUN	.332	.821	.013
BLS20m	.061	.643	-.549
BLC20m	.224	.767	-.427
WWB	.065	-.086	.852
FTW	.265	.311	-.570
50MRUN	.535	.791	-.035

Table 4 contains orthogonal projection of variables in factor. The structure of this matrix doesn't change much from intercreative matrix; this shows that factors are stable.

In table 5 is shown that the first and the second factors have realized lower connection, whereas others coefficients between factors are statistically unimportant; this shows that the other factors are stable.

Table 5: Amezia's intercorrelation of factors

	1	2	3
Factor 1	1.000		
Factor 2	.343	1.000	
Factor 3	-.020	-.238	1.000

3. Discussion

The aim of the present study is to determine the motoric abilities of Kosovo's first and second League soccer players through factorial analysis.

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Motoric spaces are treated with factorial analysis and are gained three latent factors:

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In selection of characteristically equations of intercreative matric are gained nine (9) roots and nine (9) characteristic vectors. Based on Hotteling method and Gutman-Kaiser criterion are shown seven main components, which explain around 68% of general variability.

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